

WSEA 2022

2022 The 2nd International Workshop on Software Engineering and Applications

May 27-30, 2022

Chengdu, China

CALL FOR PAPERS

Proceedings

Submitted papers will be Peer-Reviewed (Double Blind) and the accepted ones will be collected in the conference proceedings, which indexed in Ei Compendex, Scopus, IET etc. major databases.

Topics

- Advanced Topics in Software Engineering
- Agent based web mining, text mining and information retrieval
- Agent or actor oriented analysis in social networks
- Electronic Commerce
- Embedded System and Software
- Foundations, Algorithms, Models, and Theory
- Frameworks and Design Patterns
- Knowledge Processing
- Knowledge-based Systems and Formal Methods
- Methods and Techniques for Software Development
- Mining Text, Semi-Structured, Spatio-Temporal, Streaming, Graph, Web, Multimedia
- Model Engineering
- Model-driven Architecture and Engineering
- Multimedia and Visual Software Engineering
- Object-Oriented Technologies
- Personal agents and recommender systems
- Quality Management
- Reverse Engineering
- Search Engines and Information Retrieval
- Software Architecture and Design
- Software Engineering Decision Making
- Software Engineering Practice
- Software Management
- Software Process
- Software Reuse
- Software Security
- Software Testing , Verification , Validation and Analysis
- Trading, negotiation, auction and mechanism design
- Trust and reputation in online agent systems
- Web-based Education Systems and Learning Applications

More information can be found in:
<http://wsea.org/call-for-papers.html>

IMPORTANT DATES

Submission Deadline: April 20, 2022

Notification Deadline: May 5, 2022

Registration Deadline: May 12, 2022

Submission Instructions

Please log in the iConf. Submission System and upload your paper.

<http://confsys.iconf.org/submission/wsea2022>

Notice:

1. Paper template:

<http://wsea.org/files/Template.doc>

2. Language: English

Committee

Conference Chairs

Wang Xiaoyu, Executive director of Sichuan Province Computer Society, China

Zhou Jiliu, President of Chengdu University of Information Technology, China

Organizing Chair

Song Changyuan, Secretary-General of Sichuan Province Computer Federation, China

Program Committee Chairs

Yonghui Li, IEEE Fellow, the University of Sydney, Australia

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